Meeting 1:

* 09:00, 09/12/2019, C27
* Attendees:
  + Gianmarco, Jonathan, Yang, Olav
* Apologies for not attending:
  + N/A
* Decisions made:
  + Task selected is Space Adventure Game
  + Tasks for group members:
    - Giamarco
      * Develop a UI design for the game on photoshop
    - Jonathan
      * Develop the base object oriented design and start the implementation
    - Yang
      * Develop testplan and start developing Junit in cohesion with Jonathan.
    - Olav
      * Handle the required management. Help designing game
  + Meeting on 11th:
    - This meeting is for reviewing the progress and creating the PowerPoint presentation.
      * NOTE: Look at Hand-in requirements in the Group Project Assessment Brief Pro Forma and Mark Sheet File on Moodle
  + Create a GitHub for the project where all members have access to the project files: <https://github.com/GroupProjectSpaceGame/>

Meeting 2:

* 11:00, 11/12/2019, C27
* Attendees:
  + Gianmarco, Jonathan, Yang, Olav
* Apologies for not attending:
  + N/A
* Decisions made:
  + Tasks for group members:
    - Giamarco
      * Continue developing UI
    - Jonathan
      * Continue on the build, and work with Yang on testing
    - Yang
      * Continue work on testing
    - Olav
      * Handle the required management. Help designing game